



Grade levels: K and 1st

Standards:

K.1.6 Use concrete objects to demonstrate simple addition and subtraction.

K.1.7 Use concrete objects to determine the answers to addition and subtraction problems involving two numbers that are each less than 10.

1.1.5 Demonstrate concretely and explain verbally the concepts of addition and subtraction.

1.1.10 Select the appropriate operation, addition or subtraction, to solve problems.

Idea sent in by: Math Workshop Committee

Materials needed: Game board (1 for every 2 children), cards, 2 game pieces

Directions to make a sample:

- Cut out the arch.
- Color the arch to look like the rainbow.
- Glue the rainbow onto a piece of paper.
- Cut out the game cards.

Activity Description:

Students place their game pieces on the number 5. Students take turns picking cards and moving forwards (adding) or backwards (subtracting) depending upon the card. The student who gets off the rainbow first wins the game.